Using Streaming Media & Videoconferencing With Your Course

September 25, 2014
Digital Video & Audio

- Agenda
  - Classroom Lecture Capture
  - Creating Content
  - Editing
  - Publishing
Classroom Lecture Capture

- Lecture Capture options
  - Mediasite (Installed hardware)
  - Mediasite Desktop Recorder (software)
  - Camtasia Relay (software)

- Livestream:
  http://bit.ly/1rmP7po
Video Conferencing

- Webconferencing
  - Adobe Connect
  - BigBlueButton
  - WebEx

- Videoconferencing
  - Scheduling a video conference
  - Room systems
  - Collaboration applications i.e., Jabber – Lync

- Videoconferencing systems
  - Preferred Cisco systems
Creating Content

- Content Creation
  - Software
    - MyMediasite
    - Camtasia Relay
      - http://video.ufl.edu/WinCamtasiaRelay.exe
  - Hardware
    - Webcam
    - Action Camera
    - Camcorders
    - Mobile device with video camera
Editing

- Importing
  - Tape
  - Memory cards

- Editing
  - Windows Movie Maker
  - Mediasite Web Editor
  - iMovie
  - Audacity, Garageband
  - Adobe Premiere, Final Cut Pro
Publishing

- Target device considerations
- Download vs. Streaming
- Mediasite Catalogs
- Webpages
- Voicethread
- Cloud (YouTube, TeacherTube, Vimeo, etc.)
Thank you!

• Questions: Video Services or e-Learning
  • 392-HELP
  • helpdesk@ufl.edu

• Service Request:
  • http://video.ufl.edu

• Video Trainings for MyMediasite:
  • http://mediasite.video.ufl.edu/ > Mediasite Training